**“3.1 | Teaching with AI" Graphic Organizer**

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| **Lesson** | **“Own It”** | | **“Apply It”** | |
| Description of Learning Activity | Description of Assessment | Description of Learning Activity | Description of Assessment |
| Design Thinking - Empathy | **Objective:** Students will practice interview skills to build an understanding of a phenomenon from multiple perspectives  **Description:** The common topic of “How did you use technology when in high school” is assigned to the class. A rotation model is used, so students get to talk with three of their peers about the topic. | Students write 2–3 pages where they argue if the themes about technology usage in high school that they heard from their classmates are or are not reflected in the research about the same topic. | **Objective:** Students will practice interview skills to build an understanding of a phenomenon from multiple perspectives  **AI Strategy:** Simulation  **Description:** Based on the activity from the “Own It” section, students will create a persona that draws from their classmates’ experiences about using technology in high school and review of research on the topic. They will then create a persona based on that information and prompt ChatGPT to be a simulation of that persona. Students will then be required to have a conversation with the persona that includes a minimum of 10 exchanges. | Students will write 1-2 pages to explain if they think ChatGPT accurately simulated the persona they created based on the conversations they had with their classmates and review of research. Students will need to provide specific examples to justify their decision about ChatGPT’s accuracy and provide a link to the chat. |
|  | **Objective:**  **Description:** |  | **Objective:**  **AI Strategy:**  **Description:** |  |
|  | **Objective:**  **Description:** |  | **Objective:**  **AI Strategy:**  **Description:** |  |